SNOW

Requirements:

- one male players (Father),
- two female players (Mother, Daughter),
- one car,
- one driver,
- one box of matches,
- one pack of cocaine,
- one bottle of alcoholic beverage.

You don't need a GM.

If you're not fixated about dogma99, you can replace cocaine with castor sugar or white snuff and alcoholic beverage with any kind of soft drink.



Dogma 99
A programme for the liberation of LARP

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SNOW

The engine coughed roughly and finally stopped. It took you a moment to realise you were stuck in the cold of the tundra, hours away from any civilisation.

The Mother

Neurotic, touchy Mother is always irritated by The Husband's bahaviour. Boredom and general disappointement made her a heavy smoker. She's always carrying a pack of cigarettes and **matches** with her.

The Stepdaughter

This rebellious teen with her own problems usually seems outgoing. The Stepdaughter is always looking for fun and independence in order to forget that **she's sick** of other people.



The Friend

False Friend of The Parents is driving. He agreed to take the family from their **winter retreat** after The Husband had started drinking again.

The Hitchhiker

He looks rad but carries a lot of experience. One surely has a lot, paying all the travel expenses selling **cocaine**. Even now he has some snow in his pocket. I wonder, what would happen if this little package fell out of his pocket right now...

The Husband

Recovering alcoholic who has done many shameful things in his life. Being obnoxiously rich, he has never followed any rules. His loud and playful surface hides a **dirty love** for his Stepdaughter. He sips from his bottle and watch her all the time.

This freeform ends when someone leaves the car.